



Warface PS4 Tournaments, Open Series

TOURNAMENT RULESET

[1. Overview](#)

[2. Player Eligibility](#)

[3. Competition Structure](#)

[4. Prizing](#)

[4.1 Prizing breakdown per month](#)

[4.2 Prizing Terms and Conditions](#)

[5. Game Coverage](#)

[6. General Terms](#)

[APPENDIX A: CODE OF CONDUCT](#)

[Appendix B: Countries](#)

1. Overview

NO PURCHASE NECESSARY.

The Warface PS4 Tournaments, Open Series ("WOS" or "Competition") is operated by ESL Gaming (alternatively "ESL" or "Tournament Organizer").

The WOS is a video game competition conducted using Crytek Warface ("Warface") for the PlayStation®4 console ("PS4"). WOS will have Weekly Qualifiers and Monthly Finals of online tournaments with differing prizes for each level.

Participants must sign up for WOS using the integrated tournament app on the PS4 ("Tournament App") or the ESL Play landing page. Participants who meet the eligibility requirements in the Player Eligibility section below (individually a "Player" or "competitor" or "Participant") must also (1) own or have access to Warface on the PS4; (2) own or have access to a PS4; (3) have a valid Account for PlayStation Network ("Account for PSN") and an associated PSN ID; (4) be residents of an applicable jurisdiction as outlined in Appendix B. (5) have at least 5Mb of internet connection bandwidth to be able to broadcast.

2. Player Eligibility

2.1 Registration and acceptance of official rules

Player must link their PSN Account to their ESL account on the Tournament App or sign up on the ESL Play tournament hub page. Player must read the WOS ruleset and relevant privacy policies, including the [ESL privacy policy](#), and agree to these rules before entering the tournament. Once a Player has registered, they are considered for eligibility for the entire WOS tournament series.

2.2 Age

Players must be eligible to play Warface according as outlined in Appendix B: Countries.

2.3 Employees & Conflicts of Interests

Employees of ESL, Sony Interactive Entertainment LLC ("PlayStation"), Crytek (alternatively "Publisher") and WOS respective affiliates, subsidiaries, representatives, advertising, promotion and publicity agencies, and the immediate family members or persons living in the same household of such employees are not eligible to participate in the competition.

3. Competition Structure

The WOS will be run in the following regions:

- North America
- Europe

The full list of countries per region is available in Appendix B: Countries & Age
Each month lasts for 1 month and consists of Weekly Qualifiers and the Monthly Finals.

Player eligibility resets every month. Players who qualified for the Monthly Finals in previous months need to qualify again through Weekly Qualifiers in the current month.

3.1 Weekly Qualifiers

Players

- Max number of registrants to reach max capacity (10,000 registrants)
- Determined via open sign-up

Format

- Number of rounds: 4+
- No elimination until round 4
- The 5th round will start for only the players that went 48 score in the overall ranking. If there's less than 16 players with that score, additional players will be added according to the ranking
- Round 6th will start only for players that went 60 score in the overall ranking
- In case of a tie with the points, an additional 7th round will be played with the tied players
- 1 map per round
- 16 players per map
- Seeded pool play: Random by Rank

- Reverse point order scoring
- Maps rotated sequentially between rounds in the following order:
 - o Map 1 Motel
 - o Map 2 Sanctuary
 - o Map 3 Widestreet

Seeded pool play: Random by Rank

- Round 1
 - o All players randomly seeded into first map
- Round 2, 3, 4
 - o Based on finishing position on the previous map, players are seeded into subsequent rounds based on previous round's performance. IE - A player who places 5th on the first round will be assigned to the round 2 lobby against players who placed 1st, 2nd, 3rd, 4th, 6th, 7th [...] 16th.
- Reverse Point Scoring on All Rounds
 - o Based on their finishing positions, players will earn points on each round. The total points earned across all maps will determine who will advance to the Monthly Finals
 - o From each Weekly qualifier for Europe and North America the TOP16 in the overall ranking is qualifying for the Monthly Finals.
 - o Points will be awarded per round in the following way:

Finishing Position	Points Earned
1	16
2	15
3	14
4	13
5	12
6	11
7	10

8	9
9	8
10	7
11	6
12	5
13	4
14	3
15	2
16	1

3.2 Monthly Finals

Players who qualify from Weekly Qualifiers will be invited to the upcoming Monthly Finals tournament from the current month. Invited players will be able to see their invitation via email and in their PS4 Notifications. Invited players need to sign-up and check-in to the eligible tournaments in order to participate.

In case Monthly Finals will be broadcasted additional rules can apply. In this case all participants will be informed of the new ruleset along their invitation to the Monthly Finals.

Players

- Max number of registrants to reach max capacity (10,000 registrants)
- Player seeding: position is taken from player's best qualification result in the weekly qualifiers of the month. In case a player has played more than 1 weekly qualifier, his best position will prevail. In case of tie, the player with less tries takes the spot.

Format

- Number of rounds is based on the amount of checked in players according to this table

Amount of players	Number of rounds
1-16	1
17-32	2
33-64	3

- 3 maps per round
- 16 players per map
- Best 8 Advance to next round
- Players are randomly assigned to lobbies for the first round. The top eight finishers from the first and all subsequent rounds will advance through the tournament, being placed into lobbies of 16 previous round top 8 finishers in subsequent rounds.
- The final 16 final players will still play out the final lobby to determine final finishing order

3.3 Match Rules

Match start time

All matches are being played on scheduled match time. To see the match schedule, access the match event page in your PS4 by going to My Events.

Joining your game lobby

1. Access the match event page (you will be able to see it in my events tab)
2. Click "Join Now" option
3. The result will be automatically submitted at the end of the match

Match details

- Amount of maps per round depends on tournament level (Qualifiers either Final)
- Each cup: 16 Players in one Lobby
- Maps: Sanctuary, Motel, Widestreet

No show

Each player has **5 minutes** to show up to a match. (scheduled match start time +5 minutes). Not showing up within 5 minutes means you won't get points for the match and will not be ranked.

Game Modes

Before a game begins, verify that all of the settings are correct. If a game is hosted with incorrect settings, it will need to be ended and restarted with correct ones. If game settings are incorrect but all players do not end the match before the first kill then the game will count.

Results

Both players must manually report results after their match, through the match event page.

Disconnection

In the event of a player disconnect that player will forfeit the match if they are unable to reconnect to the lobby.

Match Disputes

- If any issues are encountered in a match, it's the players responsibility to create a dispute and reach out to the admin team.
- In order to create a dispute, go to the match page in your PS4 and select the option "Go to Support Page"

- Players are responsible for providing proof of match results in case of disputes. This can be done with screenshots of each victory or video replays uploaded to websites such as Youtube or Twitch.

3.4 Match Media

The following match media are acceptable forms of proof during match reporting and protests:

- Twitch livestream VODs (with clear naming of the players, results being visible, date, tournament round)
- Screenshots (or photographs) showing both players and the result/issue

4. Prizing

4.1 Prizing breakdown per month

The following prizes for the tournament series will be distributed to the Players based on their finishing position/point of exit from the tournament series as stated below:

Prize distribution for Weekly Qualifiers

1st place: \$100 + 5,000 Warface Credits

2nd - 3rd place: 2,500 Warface Credits

4th - 8th place: 1,000 Warface Credits

9th - 64th place: 500 Warface Credits

Cash prizes are always before taxes. For this competition, ESL uses [Matcherino](#) to deliver prize money. Matcherino will automatically deduct taxes from prize winnings, except where prohibited by local law.

All the players that sign up, check in and play the first 4 rounds of the qualifier will receive:

- PS4 Tournaments Base Theme and Avatar (can only be won once per player)
- Warface Base Theme and Avatar (can only be won once per player)
- Best 40% of the players will receive an exclusive Warface Elite Theme and Avatar (can only be won once per player)
- Best 40% of players will receive an exclusive PS4 Tournaments Elite Theme and Avatar (can only be won once per player)

The unique Grand Theme and Avatar will be rewarded to the players who got the Monthly Base Theme and Avatar in each month of 2020 (June to December).

Prize distribution for Monthly Finals

1st place: \$400 + 5,000 Warface Credits

2nd place: \$300 + 2,500 Warface Credits

3rd place: \$200 + 1,000 Warface Credits

4th place: \$100 + 1,000 Warface Credits

Cash prizes are always before taxes. For this competition, ESL uses [Matcherino](#) to deliver prize money. Matcherino will automatically deduct taxes from prize winnings, except where prohibited by local law.

All the finalists will receive the PS4 Tournaments Champions Theme and Avatar (can only be won once per player). The winner of the Final will additionally receive the exclusive Warface Champions Theme and Avatar (can only be won once per player).

4.2 Prizing Terms and Conditions

Prizes are not transferable. No substitution of Prizes for other goods and services is permitted, except ESL reserves the right to provide a substitute Prize of approximately equal value if the advertised prize is unavailable. All expenses not specified above, including, without limitation, all federal, state and local taxes, and international tariffs, are the sole responsibility of the individual Winner.

Receiving a prize is contingent upon compliance with these Official Rules; all prizes claimed in accordance with these Official Rules will be awarded. In the event that a potential winner is disqualified or the prize is forfeited for any reason, ESL will award the applicable prize, time permitting given the nature of the prize, to the next eligible runner-up Competitor. Only 3 alternate runner-up winners will be chosen, after which the tournament organiser retains the discretion to donate the applicable prize to a charity of ESL's choosing. Potential winners may be required to provide a shipping address to claim the prize. Allow up to 3 months for delivery of prizes.

5. Game Coverage

PlayStation reserves exclusive rights to the coverage of PS4 Open Series matches. This includes all forms of transmission, including IRC Bots, Shoutcast-streams, live broadcasts on platforms like Twitch, Youtube and the likes. PlayStation can assign the coverage rights of a match or of several matches to a third party or to the actual players themselves. In this case, terms and conditions would have to be arranged with PlayStation management, or ESL as tournament organizer, before the match.

In general, PlayStation or ESL as tournament organizer, will contact any player or team if they wish to broadcast one of their matches. If no contact is made, individual players are allowed to arrange their own broadcasts.

6. General Terms

Participants' personal information will be subject to [ESL privacy policy](#) and Cookie Policy, available at for the purposes listed therein. Furthermore, Participants' personal information will be processed for the purpose of organizing, running and monitoring the Competition and prize fulfillment, including, if Participant wins a prize, publishing (i) their

name on the Winner(s) List and (ii) their name and country of residence online or in any other media in connection with the Competition.

Players can remove their name from the Winner(s) List by unlinking their PSN and ESL account and deleting their ESL account.

Personal information will be processed in the United Kingdom or any other country in which, ESL, WOS subsidiaries, or third party agents operate. By entering the Competition, you consent that your personal information may be transferred to recipients in the United States and other countries that may not offer the same level of privacy protection as the laws in your country of residence or citizenship.

Participants have the right to access, withdraw, and correct their personal information on their [account page](#).

By participating in this Competition, each Participant further agrees:

(a) That the tournament organiser's decisions will be final and binding on all matters related to this Competition.

(b) The Competition is governed by the laws of the State of California and all claims must be resolved in the United States.

Nothing in these Official Rules shall have the effect to deprive you of the consumer protection rights granted to you by the laws of your residence that cannot be derogated from by agreement.

(c) The Tournament Organiser reserves the right to cancel, suspend and/or modify the Competition, or any part of it, if any fraud, technical failures or any other factor impairs the integrity or proper functioning of the Competition, as determined by Tournament Organizer in WOS sole discretion. If terminated, Tournament Organizer may, in WOS sole discretion, determine the winners from among all non-suspect, eligible entries

received up to time of such action using the judging procedure outlined above. Tournament Organizer, in WOS sole discretion, reserves the right to disqualify any individual it finds to be tampering with the entry process or the operation of the Competition or to be acting in violation of these Official Rules or those of any other Competition or in an unsportsmanlike or disruptive manner and void all associated entries. Any attempt by any person to deliberately undermine the legitimate operation of the Competition may be a violation of criminal and civil law, and, should such an attempt be made, Tournament Organizer reserves the right to seek damages and other remedies (including attorneys' fees) from any such person to the fullest extent permitted by law. Tournament Organizer's failure to enforce any term of these Official Rules shall not constitute a waiver of that provision.

(d) By accepting any of the prizes, you acknowledge and agree that the Tournament Organizer and WOS designees have the right to use the below information and any other information provided in the WOS in the administration, marketing, and promotion of the WOS, without further consent or compensation to you, unless otherwise noted below:

Background info: Full name, country of residency, age, likeness, platform, persona (including PSN ID)

Social Media info: Twitter handle and Twitch account (if applicable)

(e) THE PLAYERS ACKNOWLEDGE THAT GIVING AND TAKING BRIBES ARE ILLEGAL. THE TOURNAMENT ORGANIZER RESERVES THE RIGHT TO DISQUALIFY, AT WOS SOLE DISCRETION, ANY PARTICIPANT THAT IS INVOLVED WITH ANY ILLEGAL ACTIONS. Nothing in these Official Rules shall be deemed to exclude or restrict any of the Winner's or the Entrant's statutory rights as a consumer.

Commercial Rights

All commercial rights (including without limitation any and all marketing and media rights) relating to the WOS belong to Tournament Organizer and WOS licensors. Participant shall not associate themselves with the WOS, ESL, Crytek, or PlayStation in any commercial manner, nor use any intellectual property rights of those parties, nor

shall they permit any third parties to do so, without the prior written consent of Tournament Organizer or the applicable rights holders, which consent may be granted or withheld in each of their sole discretions.

Any Participant or Participant ad sponsor wishing to carry out or facilitate any promotional or marketing activities with respect to the WOS, will need prior written consent from Tournament Organizer or from the respective rights holders, which may be granted or withheld in each of their sole discretion.

The recording and dissemination of images or footage of the WOS for commercial purposes by or on behalf of Participant is strictly prohibited.

APPENDIX A: CODE OF CONDUCT

The below Code of Conduct applies to all Players in the WOS at all levels of the competition unless otherwise specified. The tournament organiser reserves the right to levy penalties, sanction or disqualify any player at WOS discretion.

PLAYER BEHAVIOR

Competitors must conduct themselves in a reasonable manner, maintaining an appropriate demeanor to spectators, members of the press, tournament administrators, and to other Players. These requirements apply to both offline and online, including with respect to social media conduct and activity on live streams. All Players are expected to adhere to these standards of sportsmanship.

DURING THE TOURNAMENT

Players must conduct themselves in a reasonable manner, maintaining an appropriate demeanor to spectators, members of the press, tournament administrators, and to other Players. These requirements apply to both offline and online, including with respect to social media conduct. All players are expected to adhere to the standards of good sportsmanship at all times.

Players will refrain from using vulgar or offensive language.

Abusive behavior, including harassment and threats is prohibited.

Physical abuse, fighting or any threatening action or threatening language, directed at

any Player, spectator, official or any other person is prohibited.

Any action that interferes with play of a game, including but not limited to purposely breaking a game station, interfering with power, and abuse of in-game pausing, is prohibited and can result in match forfeiture and/or disqualification from the competition.

Gambling, including betting on the outcome of games, is prohibited.

All Players must not disclose any confidential information provided by the tournament organiser or any of WOS affiliates to any other people or groups of people, including via social media.

No Players may accept any gifts, rewards, or compensation for services that are promised to be rendered in connection with competing in the WOS. The only exception to this rule is for players with sponsors who are paying them based on their performance.

All Players must be available for any interviews and any promotional activities reasonably requested by the Tournament Organiser or WOS designees. A Player who, if having been invited by the tournament organiser, fails to attend such ceremonies shall forfeit the right to any award that may be granted, or the benefit that may accompany such award.

COLLUSION POLICY

Collusion is defined as any agreement among two or more Players to disadvantage other Players in the Competition. Collusion between Players is strictly prohibited. Any Players determined by the tournament organiser at any phase of the WOS to be engaging in Collusion will be removed from the competition, be forced to return any compensation and prizes they've received from Live Events.

Examples of collusion include, but are not limited to:

Intentionally losing a match for any reason.

Playing on behalf of another competitor, including using a secondary account, to aid them.

Any form of match-fixing.

Agreeing to split prize money.

PENALTIES

Violation of any part of these Official Rules will, at the Tournament organiser's election, result in (a) sanction(s) and/or (b) loss of winner status. All Players must follow the tournament organiser's directions. All decisions and rulings of the tournament organiser are final and binding. The Tournament organiser reserves the right to sanction any Player in competition at any level, at any time for any reason. Sanctions may include, in no particular order, the following:

Warning

Reprimand

Forfeiture of single match

Forfeiture of all matches

Loss of awards (including prize money and other paid expenses)

Disqualification from the WOS

The tournament organiser also has the right to publicly announce penalties that have been levied on Players. Players who have been penalized by the tournament organizer hereby waive any right of legal action against the WOS and PlayStation, and/or any of WOS affiliates.

PLAYER SPONSORSHIP

Players in the WOS have the ability to acquire ad sponsors. Ad sponsorship acquisition is limited, however, to exclude certain categories and industries. If the ad sponsor falls under the below limited categories, then the ad sponsorship may not be displayed by the Player in conjunction with or during the WOS. Tournament Organizer and WOS designees reserve the right to update the below list at any time. The following is a nonexclusive list of prohibited ad sponsors:

Gambling or gambling websites

Alcohol, Tobacco, and/or Non-"over-the-counter" Drugs

Firearms or any type of weapons

Pornographic or adult material

Products or services from direct competitors of PlayStation, WOS partners, and WOS other subsidiary brands

Direct competitors of PlayStation

Tournament Organizer reserves the right to prohibit any third party at their sole discretion.

Appendix B: Countries & Age

Country	Region	Age
Canada	North America	16
Mexico	North America	16
United States	North America	16
Austria	Europe	16
Bulgaria	Europe	16
Croatia	Europe	16
Cyprus	Europe	16
Czech Republic	Europe	16
Denmark	Europe	16
Finland	Europe	16
France	Europe	16
Germany	Europe	16
Greece	Europe	16

Hungary	Europe	16
Iceland	Europe	16
Ireland	Europe	16
Italy	Europe	16
Luxembourg	Europe	16
Malta	Europe	16
Netherlands	Europe	16
Norway	Europe	16
Poland	Europe	16
Portugal	Europe	16
Romania	Europe	16
Russian Federation	Europe	16
Slovakia	Europe	16
Slovenia	Europe	16
Spain	Europe	16
Sweden	Europe	16
Switzerland	Europe	16
Turkey	Europe	16
Ukraine	Europe	16
United Kingdom	Europe	16

